

The Mill That Grinds at Midnight

Alderhook’s bread brings the same dream to every sleeper: a bound millwright beneath a turning stone.

Trace the tainted flour, negotiate with displaced villagers, uncover a concealed killing, and stop a flood-driven mill disaster. Truth and restitution can quiet the haunting.

For four 3rd-level characters. A 3–4 hour rural mystery with dangerous machinery and a complete noncombat resolution.

A Familiar adventure by bandolek

Includes original maps, editable rules, encounter procedures and player handouts.

The paperback interior includes clearly labeled session-note pages.

FAMILIAR / A CLASSIC FANTASY ADVENTURE

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by bandolek

5e-compatible • Complete adventure, maps and table references